Name: _____ Counter: _____

Centauri Civilian Base

BABYLON 5 WARS 2ND EDITION

SPECS
Class: Capital Base
In Service: 2240
Point Value: 425
Ramming Factor: 220
Jump Delay: N/A

MANEUVERING
Turn Cost: N/A
Turn Delay: N/A
Accel/Decel Cost: N/A
Pivot Cost: N/A
Roll Cost: N/A

COMBAT STATS
Fwd/Aft Defense: 18
Stb/Port Defense: 18
Engine Efficiency: N/A
Extra Power: 0
Initiative Bonus: N/A

WEAPON DATA

Matter Cannon
Class: Matter
Modes: Standard
Damage: 2d10+2
Range Penalty: -1 per 2 hexes
Fire Control: +3/+3/-2
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

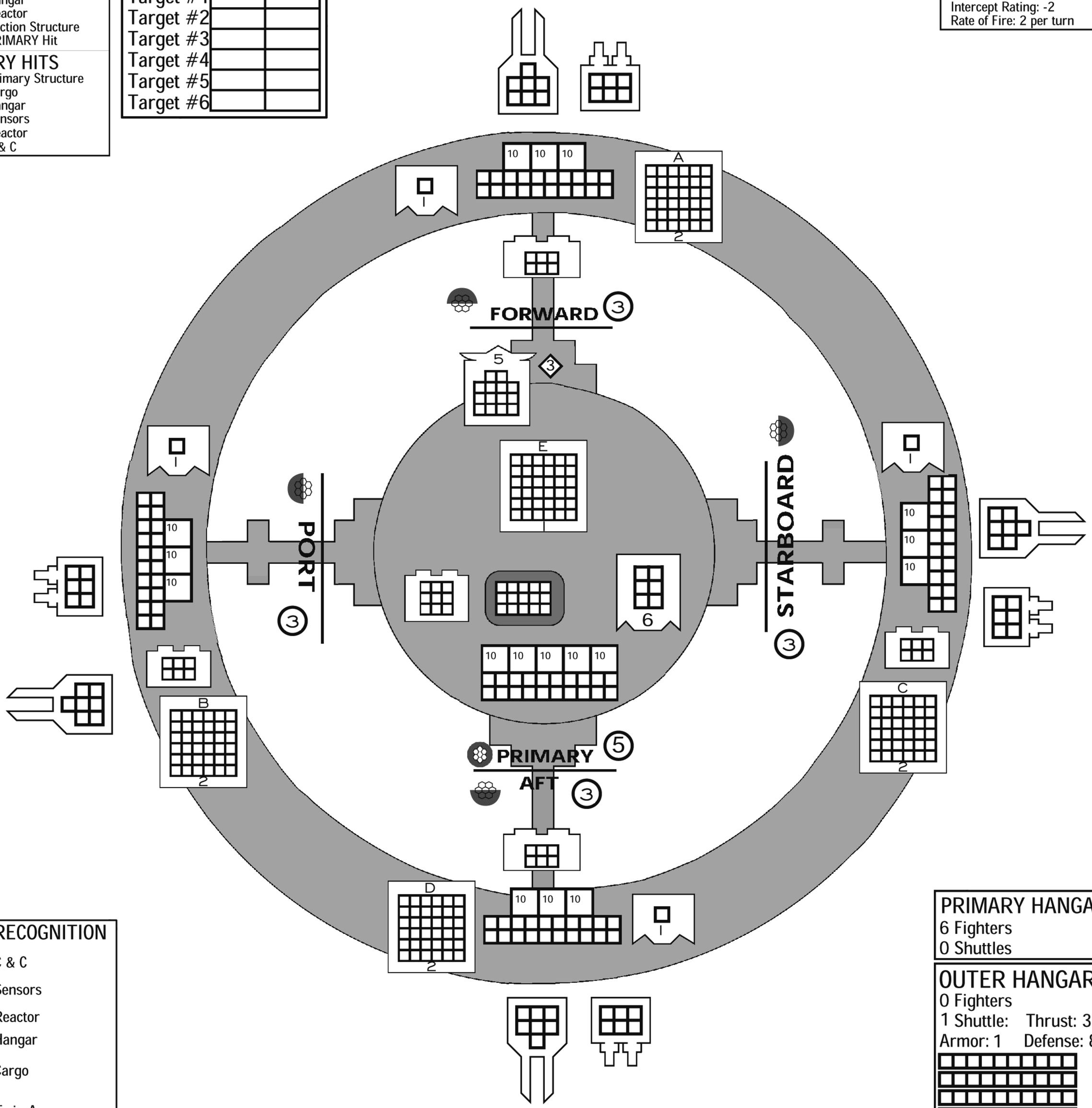
Twin Array
Class: Particle
Mode: Standard
Damage: 1d10+4
Range Penalty: -2 per hex
Fire Control: +4/+5/+6
Intercept Rating: -2
Rate of Fire: 2 per turn

SECTION HITS
1: Twin Array
2: Matter Cannon
3-7: Cargo
8: Hangar
9: Reactor
10-18: Section Structure
19-20: PRIMARY Hit

PRIMARY HITS
1-9: Primary Structure
10-13: Cargo
14: Hangar
15-16: Sensors
17-18: Reactor
19-20: C & C

SENSOR DATA

Defensive EW		
Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		



ICON RECOGNITION
C & C
Sensors
Reactor
Hangar
Cargo
Twin Array
Matter Cannon

PRIMARY HANGAR
6 Fighters
0 Shuttles

OUTER HANGARS
0 Fighters
1 Shuttle: Thrust: 3
Armor: 1 Defense: 8/10

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