

Name: _____ Counter: _____



Minbari MCV Shipyard

SPECS
Class: Capital Base
In Service: 2240
Point Value: 390
Ramming Factor: 220
Jump Delay: N/A

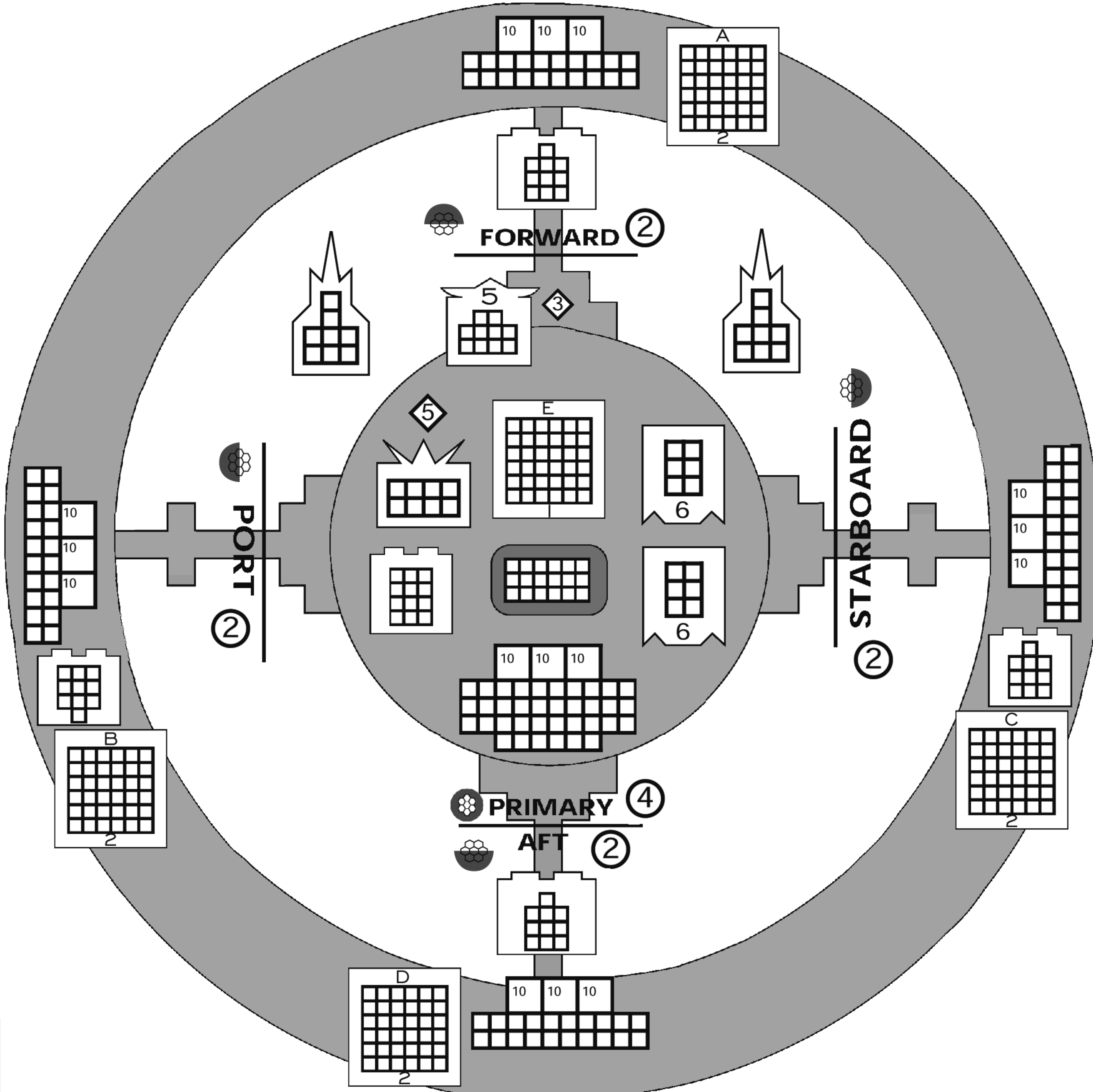
MANEUVERING
Turn Cost: N/A
Turn Delay: N/A
Accel/Decel Cost: N/A
Pivot Cost: N/A
Roll Cost: N/A

COMBAT STATS
Fwd/Aft Defense: 18
Stb/Port Defense: 18
Engine Efficiency: N/A
Extra Power: 0
Initiative Bonus: N/A

WEAPON DATA	
Fusion Cannon	
Class: Molecular	
Mode: Standard	
Damage: 1d10+9	
Range Penalty: -1 per hex	
Fire Control: +3/+3/+4	
Intercept Rating: -2	
Rate of Fire: 1 per turn	

SECTION HITS
1-2: Fusion Cannon
3-7: Cargo
8: Reactor
9-16: Section Structure
17-18: Connection Strut
19-20: PRIMARY Hit
PRIMARY HITS
1-8: Primary Structure
9-12: Cargo
13-14: Hangar
15-16: Sensors
17-18: Reactor
19-20: C & C

SENSOR DATA	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	



ICON RECOGNITION	
	C & C
	Sensors
	Reactor
	Hangar
	Cargo
	Fusion Cannon
	Jammer

PRIMARY HANGAR
6 Fighters
6 Shuttles