



Centauri Octurion Battleship

SPECS
 Class: Capital Ship
 In Service: 2202
 Point Value: 1500
 Ramming Factor: 360
 Jump Delay: 16 Turns

MANEUVERING
 Turn Cost: 1xSpeed
 Turn Delay: 1xSpeed
 Accel/Decel Cost: 4 Thrust
 Pivot Cost: 4+4 Thrust
 Roll Cost: 3+3 Thrust

COMBAT STATS
 Fwd/Aft Defense: 17
 Stb/Port Defense: 17
 Engine Efficiency: 3/1
 Power Shortage: -18
 Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

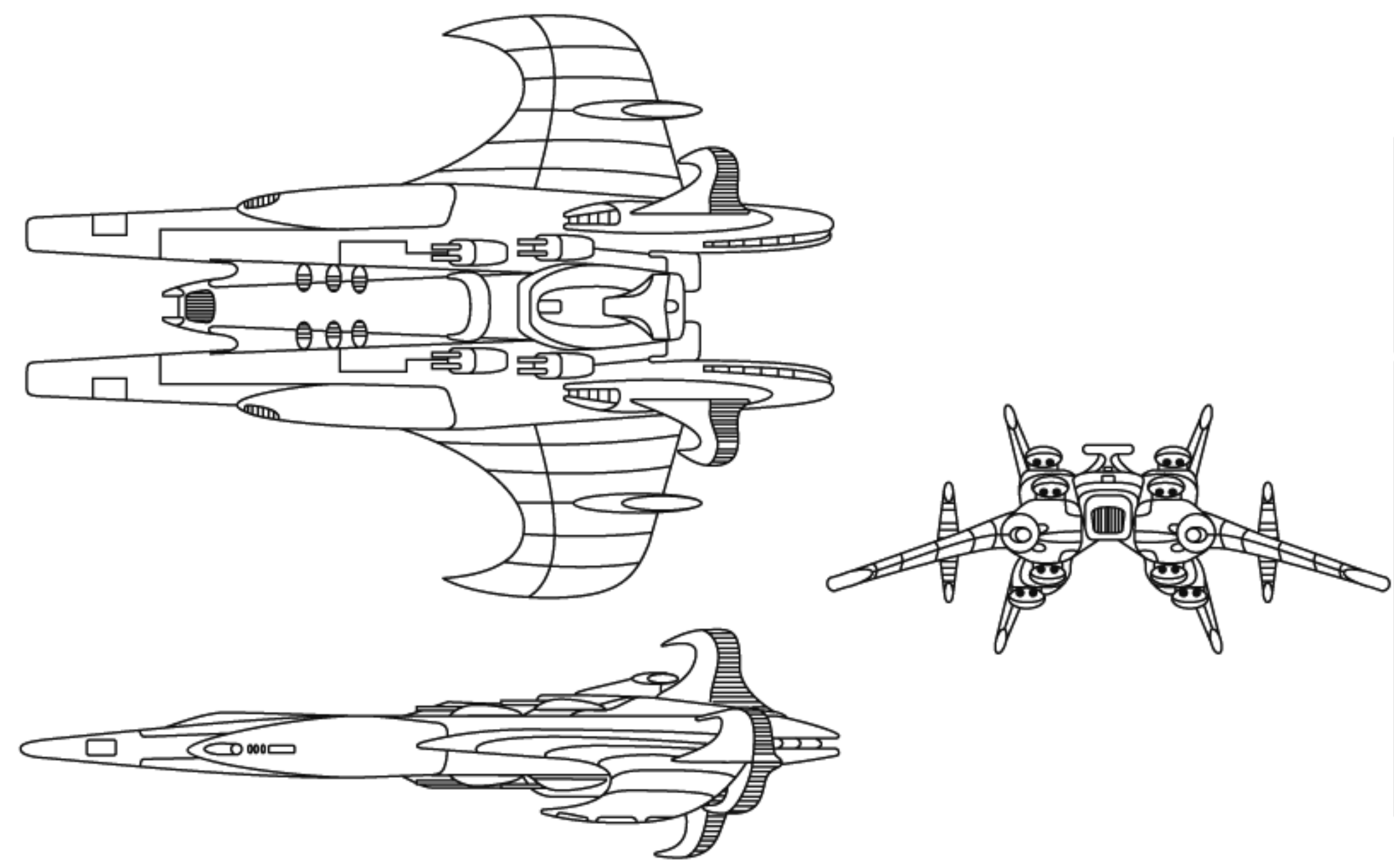
WEAPON DATA
Battle Laser
 Class: Laser
 Modes: R, P
 Damage: 4d10+12
 Range Penalty: -1 per 4 hexes
 Fire Control: +4/+3/-3
 Intercept Rating: n/a
 Rate of Fire: 1 per 3 turns

Matter Cannon
 Class: Matter
 Modes: Standard
 Damage: 2d10+2
 Range Penalty: -1 per 2 hexes
 Fire Control: +3/+3/-2
 Intercept Rating: n/a
 Rate of Fire: 1 per 2 turns

Twin Array
 Class: Particle
 Mode: Standard
 Damage: 1d10+4
 Range Penalty: -2 per hex
 Fire Control: +4/+5/+6
 Intercept Rating: -2
 Rate of Fire: 2 per turn

Mass Driver
 Class: Matter
 Modes: Standard
 Damage: 8d10+60
 Range Penalty: -1 per 6 hexes
 Fire Control: +2/--/--
 Intercept Rating: n/a
 Rate of Fire: 1 per 4 turns
Special: Targets immobile enormous units, bases, or planets only; launching ship must be speed zero

HANGAR
 24 Fighters
 2 Shuttles: Thrust: 4
 Armor: 0 Defense: 8/10



FORWARD HITS
 1-3: Retro Thrust
 4-5: Matter Cannon
 6-9: Twin Array
 10-18: Forward Struct
 19-20: PRIMARY Hit

SIDE HITS
 1-3: Port/Stb Thrust
 4-6: Battle Laser
 7-8: Matter Cannon
 9-10: Twin Array
 11-12: Mass Driver
 13-18: Port/Stb Struct
 19-20: PRIMARY Hit

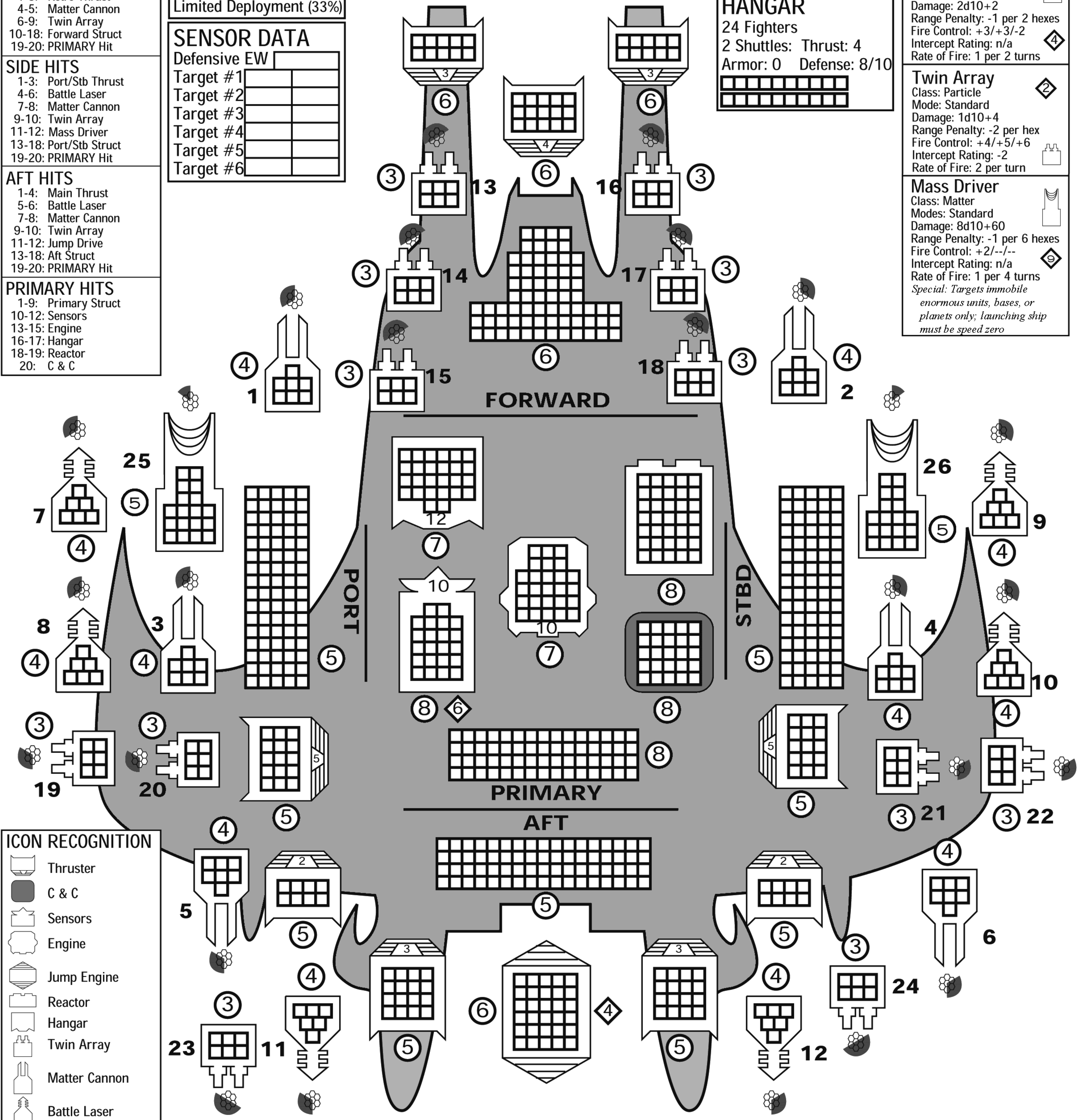
AFT HITS
 1-4: Main Thrust
 5-6: Battle Laser
 7-8: Matter Cannon
 9-10: Twin Array
 11-12: Jump Drive
 13-18: Aft Struct
 19-20: PRIMARY Hit

PRIMARY HITS
 1-9: Primary Struct
 10-12: Sensors
 13-15: Engine
 16-17: Hangar
 18-19: Reactor
 20: C & C

SPECIAL NOTES
 Limited Deployment (33%)

SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	



ICON RECOGNITION

	Thruster
	C & C
	Sensors
	Engine
	Jump Engine
	Reactor
	Hangar
	Twin Array
	Matter Cannon
	Battle Laser
	Mass Driver