



Narn T'Gal Orbital Satellites (4)

SPECS
Class: OSAT
In Service: 2242
Point Value: 225 each
Ramming Factor: 20
Jump Delay: N/A

MANEUVERING
Turn Cost: N/A
Turn Delay: N/A
Accel/Decel Cost: N/A
Pivot Cost: N/A
Roll Cost: N/A

COMBAT STATS
Fwd/Aft Defense: 10
Stb/Port Defense: 10
Engine Efficiency: N/A
Extra Power: 0
Initiative Bonus: +12

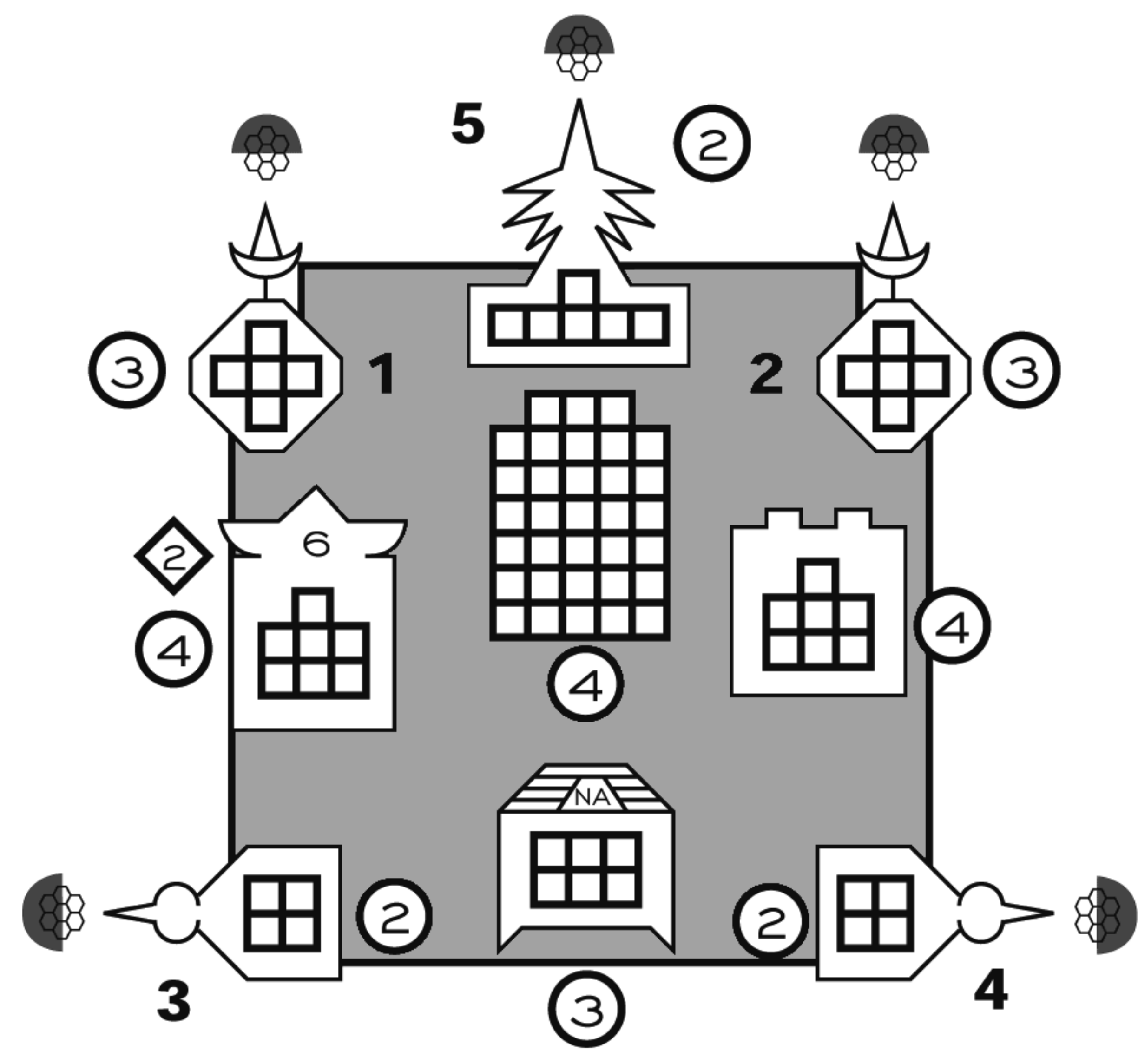
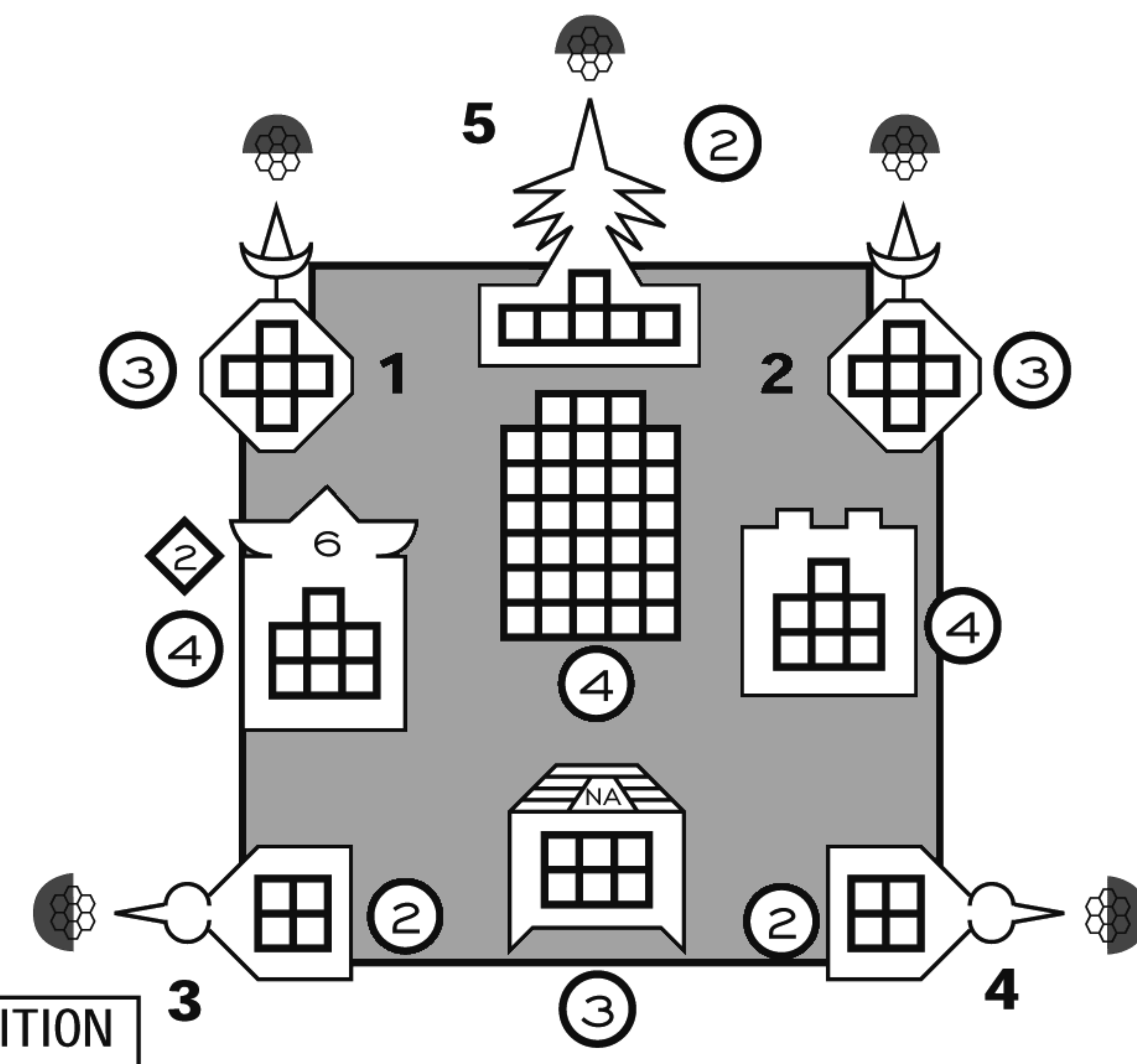
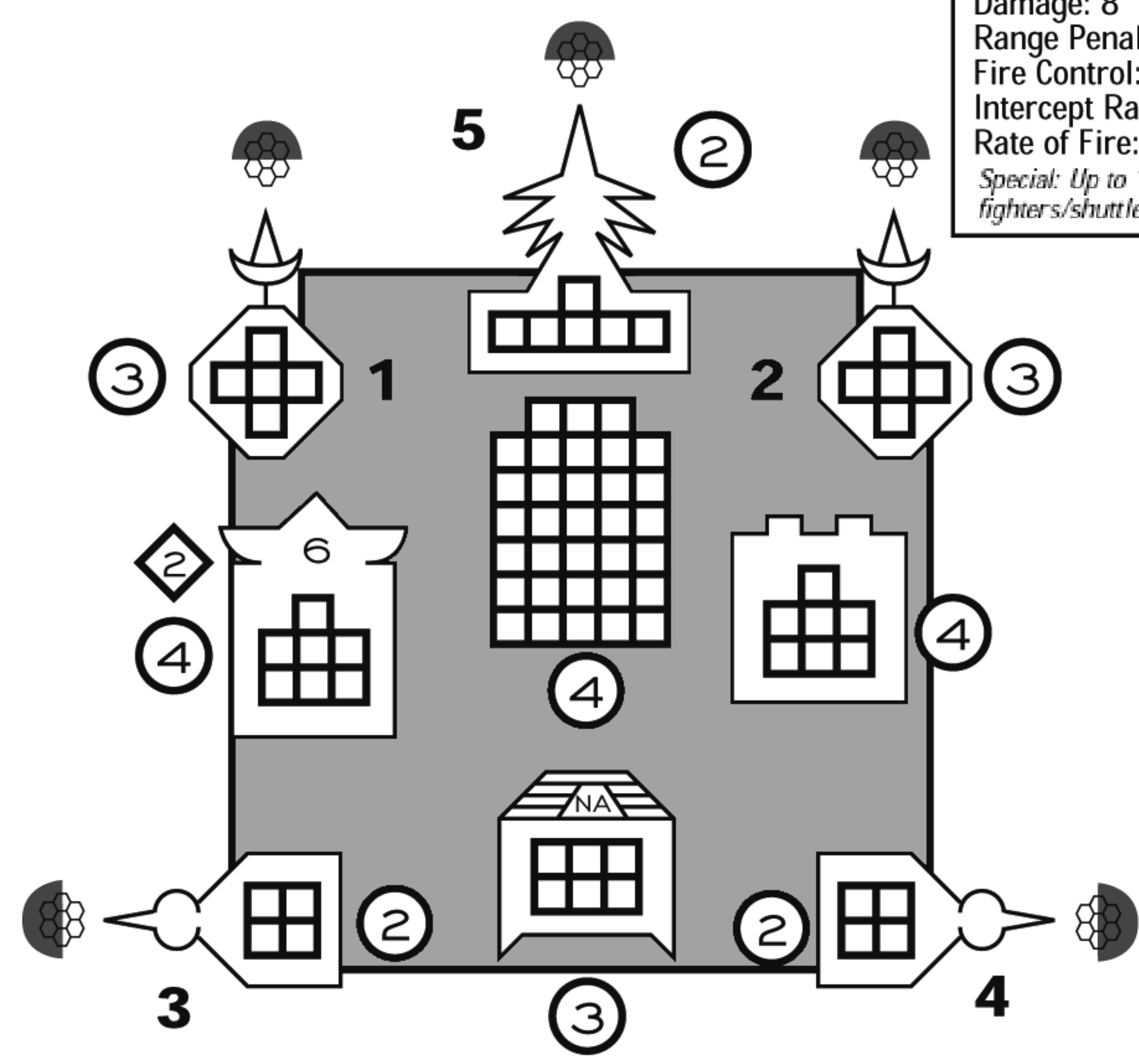
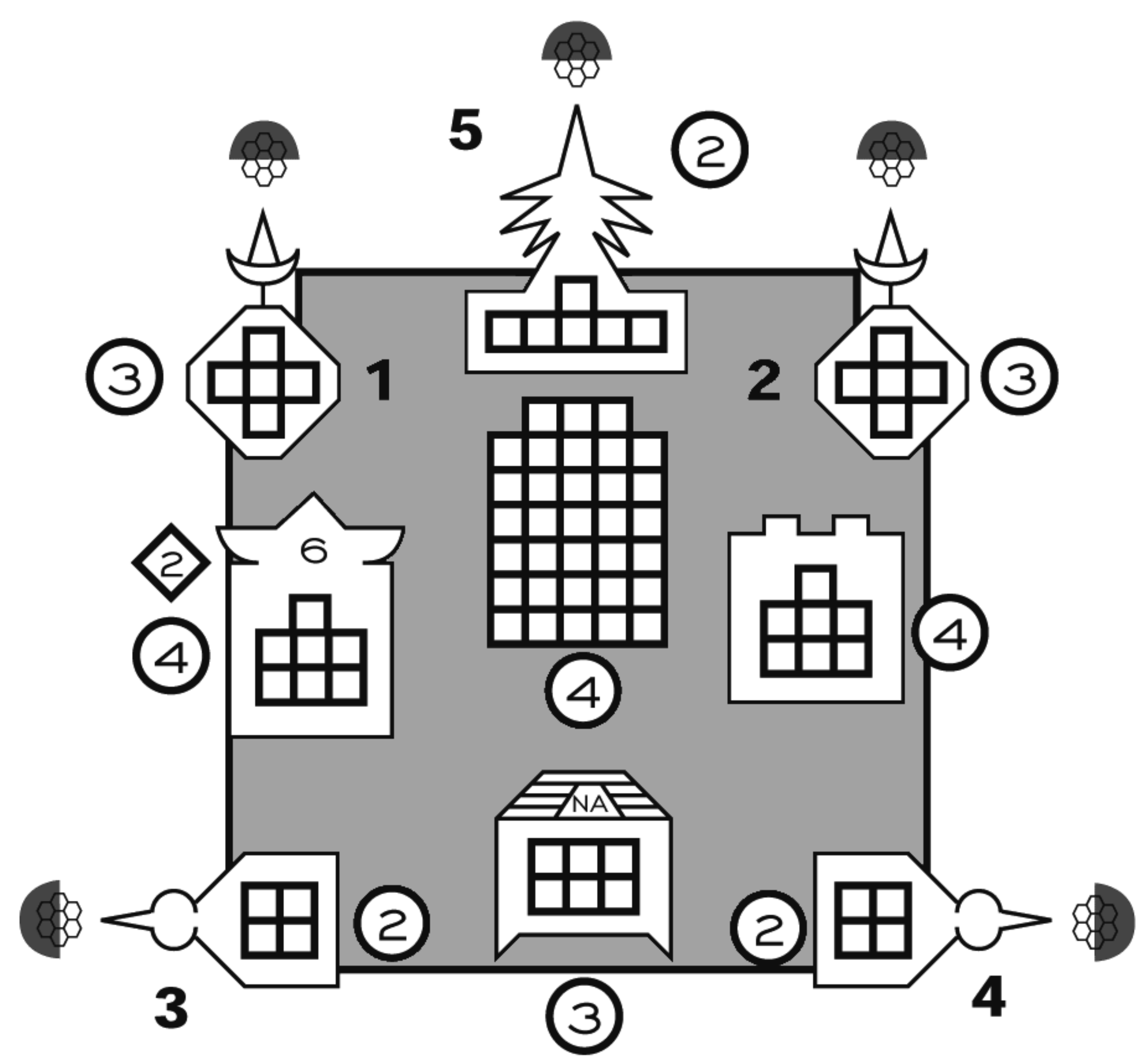
WEAPON DATA	
Ion Torpedo	
Class: Ballistic	
Mode: Standard	
Damage: 15	
Range Penalty: None	
Max Range: 50 hexes	
Fire Control: +3/+1/-4	
Intercept Rating: n/a	
Rate of Fire: 1 per 2 turns	

Light Pulse Cannon	
Class: Particle	
Mode: Pulse	
Damage: 8 1d5 Times	
Maximum Pulses: 6	
Grouping Range: +1 per 4	
Range Penalty: -2 per hex	
Fire Control: +3/+3/+4	
Intercept Rating: -2	
Rate of Fire: 1 per turn	

Pulsar Mine	
Class: Particle	
Mode: Pulse (Special)	
Damage: 8	
Range Penalty: None (max 2)	
Fire Control: --/--/+4	
Intercept Rating: n/a	
Rate of Fire: 1 per turn	
<i>Special: Up to 18 shots at fighters/shuttles per turn</i>	

PRIMARY HITS
1-9: Primary Struct
10-11: Thruster
12-13: Ion Torpedo
14-15: Lt Pulse Cannon
16-17: Sensors
18-19: Reactor
20: Pulsar Mine

SENSOR DATA	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	



ICON RECOGNITION	
	Thruster
	Sensors
	Reactor
	Light Pulse Cannon
	Pulsar Mine
	Ion Torpedo